

## St Martins School - Primary Phase - Mathematics Curriculum Progression - 2021 - 2022

		Number, Pla	ce Value and Rounding		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.	Count in steps of 2, 3 and 5 from 0, and in tens from any number, forward and backward.	Count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more less than a given number.	Count in multiples of 6, 7, 9, 25 and 1000.  Find 1000 more or less than a given number.	Read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit.	Read, write, order and compare numbers up to 10,000,000 and determine the value of each digit.
Count, read and write numbers to 100 in numerals; count in multiples or twos, fives, and tens.  Given a number identify one more and one less.  Identify and represent numbers using objects and pictorial representations, including the number line, and use the language of: equal to, more than, less than (fewer), most, least  Read and write numbers from 1 to 20 in numerals and words.	Recognise the place value of each digit in a two-digit number (tens, ones).  Identify, represent and estimate numbers using different representations, including the number line.  Compare and order numbers from 0 up to 100; use <, > and = signs.  Read and write numbers to at least 100 in numerals and words.  Use place value and number facts to solve problems.	Recognise the place value of each digit in a three- digit number (hundreds, tens, ones).  Compare and order numbers up to 1000.  Identify, represent and estimate numbers using different representations.  Read and write numbers up to 1000 in numerals and words.  Solve number problems and practical problems involving these ideas.	Count backwards through zero to include negative numbers.  Recognise the place value of each digit in a four-digit number. (Thousands, hundreds, tens, and ones).  Order and compare numbers beyond 1000.  Identify, represent and estimate numbers using different representations.  Round any number to the nearest 10, 100 or 1000.  Solve practical problems that involve all of the above and with increasingly large positive numbers.  Read Roman numerals to 100 (I to C) and know that over time, the numerical system changed to include the concept of zero and place value.	Count forwards and backwards in steps of powers of 10 for any given number up to 1,000,000.  Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero.  Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 and 100,000  Solve number problems and practical problems.  Read Roman numerals to 1000 (M) and recognise years written in Roman numerals.	Understand place value to 4-decimal places.  Round any whole number to a required degree and accuracy.  Use negative numbers in context, and calculate intervals across zero.  Solve number and practical problems.
Fractions (Including: o	lecimals, percentages,  Year 2	ratio, proportion and p	probability in Years 4, 5 an  Year 4	d 6) Year 5	Year 6

Recognise, find and name a half as one of two equal parts of an

object, shape or quantity.

Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

Recognise, find and name and write fractions  $\frac{1}{2}$   $\frac{1}{4}$   $^2/_4$  and  $\frac{3}{4}$  of a length, shape, set of objects or quantity.

Write simple fractions. For example:  $\frac{1}{2}$  of 6 = 3 and recognise the equivalence of  $^2/_4$  and  $\frac{1}{2}$ .

Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and dividing one digit numbers or quantities by 10.

Recognise, find and write fractions of a discreet set of objects: unit fractions and non-unit fractions with small denominators.

Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.

Recognise and show, using diagrams, equivalent fractions with small denominators.

Add and subtract fractions with the same denominator within one whole.

Compare and order unit fractions, and fractions with the same denominators

Recognise and show, using diagrams, families of common equivalent fractions.

Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, involving non-unit fractions where the answer is a whole number.

Add and subtract fractions with the same denominator.

Recognise and write decimal equivalents of any number of tenths or hundredths

Find the effect of dividing one and two digit numbers by 10 and 100, identifying the value of the digits in the answer as UNITS, TENTHS and HUNDREDTHS.

Round decimals with one decimal place to the nearest whole number.

Compare numbers with the same number of decimal places up to two decimal places.

Solve simple measures and money problems involving fractions and decimals to two decimals places.

Compare and order fractions whose denominators are all multiples of the same number.

Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths.

Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1 as a mixed number.

Add and subtract fractions with the same denominator and denominators that are multiples of the same number.

Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams.

Read and write decimal numbers as fractions.

Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

Round decimals with two decimal places to the nearest whole number and to one decimal place.

Read, write, order and compare numbers with up to three decimal places.

Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.

Compare and order fractions, including fractions >1.

Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions.

Multiply simple pairs of proper fractions, writing the answer in its simplest form.

Divide proper fractions by whole numbers.

Associate a fraction with division and calculate decimal fraction equivalents.

Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places.

Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.

## <u>Year 6 Ratio &</u>

## **Proportion**

Solve problems involving the relative sizes of two quantities where missing values can be

	Solve problems involving numbers up to three decimal places.  Recognise the per-cent symbol	found by using integer multiplication and division facts.
	(%) and understand that % relates to 'number of parts per-hundred. Write % as a fraction with denominator 100 and as a decimal.	Solve problems involving the calculation of percentages and the use of percentages for comparison.
	Solve problems which require knowing % and decimal equivalents of $\frac{1}{2}$ $\frac{1}{4}$ 1/5, 2/5, 4/5 and those fractions with a	Solve problems involving similar shapes where the scale factor is known or can be found.
	denominator of a multiple of 10 or 25.	Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

		Addition	n and Subtraction		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Read, write and interpret mathematical statements involving addition and subtraction and equals sign.  Represent and use number bonds and related subtraction facts within 20.  Add and subtract one-digit and two-digit numbers to 20.  Add and subtract two-digit numbers to 20 including zero  Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations and missing number problems such as 9 = 7.	Solve problems with addition and subtraction.  Using concrete objects and pictorial representations, including those involving numbers, quantities and measures.  Applying increasing knowledge of mental and written methods.  Recall and use addition and subtraction facts to 20 fluently, and derive and use related number facts up to 100.  Add and subtract numbers using concrete objects, pictorial representations and mentally, including: a two-digit number and ones, a two-digit number, adding three one-digit number.  Show that addition of two numbers can be done in any order [communicative] and subtraction of one number from another cannot.  Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.	Add and subtract numbers mentally including, a three-digit number and ones, a three-digit number and tens, a three-digit number and hundreds.  Add and subtract numbers with up to three digits using simple written methods.  Estimate the answer to a calculation and use inverse methods to check answers.  Solve problems including missing number problems, using number facts, place value, and more complex addition and subtraction.	Begin to add and subtract numbers with up to 4 digits using the formal methods of columnar addition and subtraction where appropriate.  Estimate and use inverse operations to check answers to calculations.  Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.	Add and subtract whole numbers with more than 4 digits, including using formal written methods [columnar addition and subtraction].  Add and subtract numbers mentally with increasingly large numbers.  Use rounding to check answers to calculations and determine in the context of a problem, levels of accuracy.  Solve addition and subtraction multistep problems in contexts, deciding which operations and methods and why.	Add and subtract negative integers.  Use formal column methods to add & subtract any numbers.

			Multiplication and Divisi	on	
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays.	Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.  Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals signs.  Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.  Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.	Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.  Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two digit numbers times one-digit numbers, using mental and progressing to simple written methods.  Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which nobjects are connected to mobjects.	Recall multiplication and division facts for multiplication tables up to 12 x 12.  Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together 3 numbers.  Recognise and use factor pairs and commutativity in mental calculations.  Multiply two-digit and three - digit numbers by a one digit-number using a grid method.  Begin to use additive chunking to divide 3-digit numbers by 1-digit and whole-ten 2digit numbers.  Solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.	Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.  Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.  Establish whether a number up to 100 is prime and recall prime number sup to 19.  Begin using column methods to multiply up to 4-digit numbers by single-digit numbers.  Multiply and divide numbers (incl. decimals) mentally drawing upon known facts.  Divide numbers up to 4 digits by a 2digit numbers becoming more efficient with additive chunking.  Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.  Recognise and use square numbers and cube numbers, and the notation for squared (n²) and cubed (n³).  Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes.  Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign.  Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.	Multiply multi-digit numbers by up to 4 digits by a two-digit whole number using the formal written method of long multiplication.  Divide numbers up to 4-digitsby any two-digit whole number using additive chunking and understanding a remainder as a fraction of the divisor to determine a decimal answer.  Use simple 'busstop' division to divide any number by single and 2-digit numbers to any number of decimal places.  Perform mental calculations, including with mixed operations and large numbers.  Identify common factors, common multiples and prime numbers.  Use knowledge of the order of operations to carry out calculations involving the four operations.

			Measures		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Compare, describe and solve practical problems for: lengths & heights, mass/weight; capacity & volume; time.  Measure and begin to record lengths & heights; mass/weight; capacity & volume; time (hours, minutes, seconds).  Recognise and know the value of different denominations of coins and notes.  Sequence events in chronological order using appropriate mathematical language.  Recognise and use language relating to dates, including days of the week, weeks, months and years.  Tell the time to the hour and half-past the hour and draw the hands on a clock face to show these times.	Choose and use appropriate standard units to estimate and measure length/height (m/cm); mass (kg/g); temperature (°C); capacity (l/m) to the nearest unit, using rulers, scales, thermometers and measuring vessels.  Compare and order lengths, mass, volume/capacity and record the results using >< and =.  Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value.  Find different combination s of coins that equal the same amount of money.  Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.  Compare and sequence intervals of time.  Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.  Know the number of minutes in an hour and the number of hours in a day.	Measure, compare, add & subtract lengths (m/cm); mass (g/kg); volume/capacity (cm³/m³; l/ml).  Measure the perimeter of simple 2D shapes.  Add & subtract amounts of money to give change (£ and p).  Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.  Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use appropriate vocabulary.  Know the number of seconds in a minute and the number of days in each month, year and leap year.  Compare durations of events.	Convert between different units of measure, [for example: km to m; hour to min].  Measure and calculate the perimeter of a rectilinear figure (incl. squares) in cm and m.  Find the area of rectilinear shapes by counting squares.  Estimate, compare and calculate different measures including money in £ and p.  Read, write and convert time between analogue and digital 12-hour and 24-hour clocks.  Solve problems involving converting from hours to minute; minutes to seconds; years to months; weeks to days.	Convert between different units of metric measurement.  Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints.  Measure and calculate the perimeter of composite rectilinear shapes in cm and m.  Calculate and compare the area of rectangles (incl. squares) and including using standard units, cm² and m² and estimate the area of irregular shapes.  Estimate volume and capacity.  Solve problems involving converting between units of time.  Use all four operations to solve problems involving measure [for example: length, mass, volume, money using decimal notation, including scaling].	Solve problems involving the calculation and conversion of units of measure, using decima notation up to three decima places where appropriate.  Use, read, write and convertibetween standard units converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa using decimal notation up to 3 decimal places.  Convert between miles and km.  Recognise that shapes with the same areas can have different perimeters and vice-versa.  Recognise when it is possible to use formulae for area and volume of shapes.  Calculate the area of parallelograms, circles and triangles.  Calculate, estimate and compare volumes of cubes and cuboid: using standard units, including cm³ and m³ and extending to other units.

		Pro	perties of Shape		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Recognise and name common 2D and 3D shapes.	Identify and describe the properties of 2D shapes, including the number of sides and line symmetry in a vertical line.  Identify and describe the properties of 3D shapes, including the number of edges, vertices and faces.  Identify 2D shapes on the surface of 3d shapes. Compare and sort common 2D and 3D shapes and everyday objects.	Draw 2D shapes and make 3D shapes using modelling materials; recognise 3D shapes in different orientations and describe them.  Recognise angles as a property of shape or a description of a turn.  Identify right angles, recognise that two right angles make a half turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.  Identify horizontal and vertical lines and pairs of perpendicular and parallel lines.	Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.  Identify acute and obtuse angles and compare and order angles up to two right angles by size.  Identify lines of symmetry in 2D shapes presented in different orientations.  Complete a simple symmetric figure with respect to a specific line of symmetry.	Identify 3D shapes, including cubes and other cuboids, from 2D representations.  Know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles.  Draw given angles and measure them in degrees (°). Identify angles at a point and one whole turn (total 360°).  Identify angles at a point on a straight line and a turn (total 180°).  Identify other multiples of 90°.  Describe acute, obtuse, right and reflex angles in terms of degrees.  Use the properties of rectangles to deduce related facts and find missing lengths and angles.  Distinguish between regular and irregular polygons based on reasoning about equal sides and angles.	Draw 2D shapes given dimensions and angles.  Recognise, describe and build simple 3D shapes, including making simple nets.  Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals and regular polygons.  Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius.  Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

	Position, direction and movement									
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6					
Describe position, direction and movement including whole, half , quarter and three-quarter turns.	Order and arrange combinations of mathematical objects in patterns and sequences.  Use mathematical vocabulary to describe, position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right-angles for quarter , half and threequarter turns [clockwise and anticlockwise].	Recognise angles as a property of shape and as an amount of rotation.  Identify right-angles, recognise that 2 right angle make a half turn, and that 4 make a whole turn. Identify angles that are greater than a right angle.  [This section is not statutory as it is included within the properties of shapes]	Describe positions on a 2-D grid as coordinates in the first quadrant.  Describe movements between positions as translations of a given unit to the left/right and up/down.  Plot specified points and draw sides to complete a given polygon.	Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language and know that the shape has not changed.	Describe positions on the full coordinate grid [all four quadrants].  Draw and translate simple shapes on the coordinate plane, and reflect them in the axes.					

	Statistics											
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6							
Collect simple data and present in pictograms.	Interpret and construct simple pictograms, tally charts, block diagrams and simple tables.  Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity.  Ask and answer questions about totalling and comparing categorical data.	Interpret and present data using bar charts, pictograms and tables.  Solve one-step and two-step questions [for example: How many more? And How many fewer?] using information presented in scaled bar charts and pictograms and tables.	Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.  Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs	Solve comparison, sum and difference problems using information presented in a line graph.  Complete, read and interpret information in tables, including timetables.	Interpret and construct pie charts and lines graphs and use these to solve problems.  Calculate and interpret the mean, mode and median as different averages used for different purposes.							

	Algebra										
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6						
Finding missing values in incomplete number sentences involving number bonds to 10 and 20 [for example: 4 + = 10].	Finding missing values in incomplete number sentences involving number bonds up to 100.  Missing number sentences involving 2x, 5x and 10x tables.  Using inverse operations.  Completing number sequences and stating the 'rule'.	Finding missing values in incomplete number sentences involving all four operations.  Missing number sentences involving 2x, 3x, 4x, 5x, 8x and 10x tables.  Using inverse operations.  Completing and extending number sequences and stating the 'rule'.	Missing number sentences involving times-tables up to 12x12.  Identify patterns and describe rules [for example: I add 2 on each time].	Begin using letters to represent any given value and answer simple expressions. If k=10, what is k+5 worth?	Use simple formulae.  Generate and describe linear numbers sequences using algebraic notation.  Express missing number problem algebraically.  Find pairs of numbers that satisfy and equation with two unknowns.  Enumerate possibilities of combinations of two variables, numbers and proper fractions.						

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Number, place	Fractions	Addition &	Multiplication &	Measures	Properties	Position, direction &	Statistics	Algebra
value & rounding		subtraction	division		of shapes	movement		
Count to and across	Recognise, find	Read, write and	Solve one-step	Compare, describe and	Recognise	Describe position,	Collect	Finding missing
100, forwards and	and name a half as	interpret	problems involving	solve practical	and name	direction and movement	1 · · · ·	values in
backwards,	one of two equal	mathematical	multiplication and	problems for: lengths &	common 2D	including whole, half ,	and	incomplete
beginning with 0 or	parts of an	statements	division, by	heights, mass/weight;	and 3D	quarter and three-	present in	number sentences
1, or from any given	object, shape or	involving addition	calculating the	capacity & volume;	shapes.	quarter turns.	pictograms.	involving number
number.	quantity.	and subtraction	answer using	time.				bonds to 10 and
		and equals sign.	concrete objects,					20 [for example:
Count, read and	Recognise, find		pictorial	Measure and begin to				4 + = 10].
write numbers to	and name a	Represent and use	representations and	record lengths &				
100 in numerals;	quarter as one of	number bonds and	arrays.	heights; mass/weight;				
count in multiples or	four equal parts	related		capacity & volume; time				
twos, fives, and	of an object,	subtraction facts		(hours, minutes,				
tens.	shape or quantity.	within 20.		seconds).				
Given a number		Add and subtract		Recognise and know the				
identify one more		one-digit and two-		value of different				
and one less.		digit numbers to		denominations of coins				
		20.		and notes.				
Identify and				Sequence events in				
represent numbers		Add and subtract		chronological order				
using objects and		two- digit numbers		using appropriate				
pictorial		to 20 including zero		mathematical				
representations,				language.				
including the		Solve one-step		language.				
number line, and use		problems that		Recognise and use				
the language of:		involve addition and		language relating to				
equal to, more than,		subtraction, using		dates, including days of				
less than (fewer),		concrete objects		the week, weeks,				
most, least		and pictorial		months and years.				
Read and write		representations and missing number		Tell the time to the				
numbers from 1 to		problems such as		hour and half-past the				
20 in numerals and		- 9 = 7.		hour and draw the				
words.		- ''		hands on a clock face to				
				show these times.				

Year 2								
Number, place value & rounding	Fractions	Addition & subtraction	Multiplication & division	Measures	Properties of shapes	Position, direction & movement	Statistics	Algebra
Count in steps of 2, 3 and 5 from 0, and in tens from any number, forward and backward.  Recognise the place value of each digit in a two-digit number (tens, ones)  Identify, represent and estimate numbers using different representations, including the number line.  Compare and order numbers from 0 up to 100; use <, > and = signs.  Read and write numbers to at least 100 in numerals and words.  Use place value and number facts to solve problems.	Recognise, find and name and write fractions $\frac{1}{2}$ $\frac{1}{4}$ $^2$ / $_4$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity.  Write simple fractions. For example: $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $^2$ / $_4$ and $\frac{1}{2}$ .	Solve problems with addition and subtraction.  Using concrete objects and pictorial representations, including those involving numbers, quantities and measures.  Applying increasing knowledge of mental and written methods.  Recall and use addition and subtraction facts to 20 fluently, and derive and use related number facts up to 100.  Add and subtract numbers using concrete objects, pictorial representations and mentally, including: a two-digit number and ones, a two-digit number, adding three one-digit number.  Show that addition of two numbers can be done in any order [communicative] and subtraction of one number from another cannot.  Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.	Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers. Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals signs.  Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.  Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.	Choose and use appropriate standard units to estimate and measure length/height (m/cm); mass (kg/g); temperature (°C); capacity (l/m) to the nearest unit, using rulers, scales, thermometers and measuring vessels.  Compare and order lengths, mass, volume/capacity and record the results using > < and =.  Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value.  Find different combination s of coins that equal the same amount of money.  Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.  Compare and sequence intervals of time.  Tell and write the time to five minutes, including quarter past /to the hour and draw the hands on a clock face to show these times.  Know the number of minutes in an hour and the number of hours in a day.	Identify and describe the properties of 2D shapes, including the number of sides and line symmetry in a vertical line.  Identify and describe the properties of 3D shapes, including the number of edges, vertices and faces.  Identify 2D shapes on the surface of 3d shapes on the surface of 3d shapes.  Compare and sort common 2D and 3D shapes and everyday objects.	Order and arrange combinations of mathematical objects in patterns and sequences.  Use mathematical vocabulary to describe, position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right-angles for quarter, half and three-quarter turns [clockwise and anticlockwise].	Interpret and construct simple pictograms, tally charts, block diagrams and simple tables.  Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity.  Ask and answer questions about totalling and comparing categorical data.	Finding missing values in incomplete number sentences involving number bonds up to 100.  Missing number sentences involving 2x, 5x and 10x tables.  Using inverse operations.  Completing number sequences and stating the 'rule'.

Year 4								
Number, place value & rounding	Fractions	Addition & subtraction	Multiplication & division	Measures	Properties of shapes	Position, direction & movement	Statistics	Algebra
Count in multiples of 6, 7, 9, 25 and 1000.  Find 1000 more or less than a given number.  Count backwards through zero to include negative numbers.  Recognise the place value of each digit in a four-digit number. (Thousands, hundreds, tens, and ones).  Order and compare numbers beyond 1000.  Identify, represent and estimate numbers using different representations.  Round any number to the nearest 10, 100 or 1000.  Solve practical problems that involve all of the above and with increasingly large positive numbers.  Read Roman numerals to 100 (I to C) and know that over time, the numerical system changed to include the concept of zero and place value.	Recognise and show, using diagrams, families of common equivalent fractions.  Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.  Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, involving non-unit fractions where the answer is a whole number.  Add and subtract fractions with the same denominator.  Recognise and write decimal equivalents of any	Begin to add and subtract numbers with up to 4 digits using the formal methods of columnar addition and subtraction where appropriate.  Estimate and use inverse operations to check answers to calculations.  Solve addition and subtraction twostep problems in contexts, deciding which operations and methods to use and why.	Recall multiplication and division facts for multiplication tables up to 12 x 12.  Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together 3 numbers.  Recognise and use factor pairs and commutativity in mental calculations.  Multiply two-digit and three -digit numbers by a one digit- number using a grid method.  Begin to use additive chunking to divide 3-digit numbers by 1-digit and whole-ten 2digit numbers.  Solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one	Convert between different units of measure, [for example: km   m; hour   min].  Measure and calculate the perimeter of a rectilinear figure (incl. squares) in cm and m.  Find the area of rectilinear shapes by counting squares.  Estimate, compare and calculate different measures including money in £ and p.  Read, write and convert time between analogue and digital 12-hour and 24-hour clocks.  Solve problems involving converting from hours to minute; minutes to seconds; years to months; weeks to days	Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.  Identify acute and obtuse angles and compare and order angles up to two right angles by size.  Identify lines of symmetry in 2D shapes presented in different orientations.  Complete a simple symmetric figure with respect to a specific line of symmetry.	Describe positions on a 2-D grid as coordinates in the first quadrant.  Describe movements between positions as translations of a given unit to the left/right and up/down.  Plot specified points and draw sides to complete a given polygon.	Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.  Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs	Missing number sentences involving times-tables up to 12x12.  Identify patterns and describe rules [for example: I add 2 on each time].

number of	tenths di	git, integer scaling			
or hundredt		oblems and harder			
Et Late of	. c	orrespondence			
Find the ef		oblems such as <b>n</b>			
dividing of		jects are connected			
two digit r	numbers to	<b>m</b> objects.			
by 10 an	d 100,	•			
identifying	the				
value of th	e digits				
in the ans					
UNITS, T	ENTHS				
and					
HUNDREDT	ГНS.				
Round o	decimals				
with one p					
the neares					
number.					
Compare r	numbers				
with the					
number of					
places up					
decimal plac	ces.				
Solve	simple				
measure and					
problems i					
fractions	and				
decimals					
decimal place					

Year	5
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Number, place value & rounding	Fractions	Addition & subtraction	Multiplication & division	Measures	Properties of shapes	Position, direction & movement	Statistics	Algebra
Read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit.  Count forwards and backwards in steps of powers of 10 for any given number up to 1,000,000.  Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero.  Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 and 100,000  Solve number problems and practical problems.	Compare and order fractions whose denominators are all multiples of the same number.  Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths.  Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1 as a mixed number.  Add and subtract fractions with the same denominator and denominators that are multiples of the same number.  Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams.  Read and write decimal numbers as fractions.  Recognise and use thousandths and relate them to	Add and subtract whole numbers with more than 4 digits, including using formal written methods [columnar addition and subtraction].  Add and subtraction].  Add and subtract numbers mentally with increasingly large numbers.  Use rounding to check answers to calculations and determine in the context of a problem, levels of accuracy.  Solve addition and subtraction multistep problems in contexts, deciding which operations and methods and why.	Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.  Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.  Establish whether a number up to 100 is prime and recall prime number sup to 19.  Begin using column methods to multiply up to 4-digit numbers by single-digit numbers.  Multiply and divide numbers (incl. decimals) mentally drawing upon known facts.  Divide numbers up to 4 digits by a 2digit numbers becoming more efficient with additive chunking.	Convert between different units of metric measurement.  Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints.  Measure and calculate the perimeter of composite rectilinear shapes in cm and m.  Calculate and compare the area of rectangles (incl. squares) and including using standard units, cm² and m² and estimate the area of irregular shapes.  Estimate volume and capacity.  Solve problems involving converting between units of time.  Use all four operations to solve problems involving measure [for example: length, mass, volume, money using decimal notation, including scaling].	Identify 3D shapes, including cubes and other cuboids, from 2D representations.  Know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles.  Draw given angles and measure them in degrees (°). Identify angles at a point and one whole turn (total 360°).  Identify angles at a point on a straight line and a turn (total 180°).  Identify other multiples of 90°.  Describe acute, obtuse, right and reflex angles in terms of degrees.  Use the properties of rectangles to deduce related facts and find missing lengths and angles.  Distinguish between regular and irregular polygons based on reasoning about equal sides and angles.	Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language and know that the shape has not changed.	Solve comparison, sum and difference problems using information presented in a line graph.  Complete, read and interpret information in tables, including timetables	Begin using letters to represent any given value and answer simple expressions. If k=10, what is k+5 worth?

Read Roman	tenths, hundredths	Multiply and divide
numerals to 1000	and decimal	whole numbers and
(M) and recognise	equivalents.	those involving
		decimals by 10, 100 and
years written in	Round decimals with	1000.
Roman numerals.	two decimal places to	
	the nearest whole	Recognise and use
	number and to one	square numbers and
	decimal place.	cube numbers, and
	Read, write,	the notation for
	order and	squared (n²) and
	compare	cubed (n³).
	numbers with	
	up to three	Solve problems
	•	involving
	decimal places.	multiplication and
	Solve problems involving	division including
	numbers up to three	using their
	decimal places.	knowledge of factors
	•	and multiples,
	Recognise the per-	squares and cubes.
	cent symbol (%) and	
	understand that %	Solve problems
	relates to 'number of	involving addition,
	parts per-hundred.	subtraction,
	Write % as a fraction	multiplication and
	with denominator 100	division and a
	and as a decimal.	combination of
	Calua mashlama whish	these, including
	Solve problems which	understanding the
	require knowing % and decimal	meaning of the
	and decimal equivalents of $\frac{1}{2}$ $\frac{1}{4}$	equals sign.
	1/5, $2/5$ , $4/5$ and	
	those fractions with	Solve problems involving
	a denominator of a	multiplication and
	multiple of 10 or 25.	division, including scaling
	mumple of 10 of 23.	by simple fractions and
		problems involving
		simple rates.

Year 6	Year 6							
Number, place value & rounding	Fractions	Addition & subtraction	Multiplication & division	Measures	Properties of shapes	Position, direction & movement	Statistics	Algebra
Read, write, order and compare numbers up to 10,000,000 and determine the value of each digit.  Understand place value to 4-decimal places.  Round any whole number to a required degree and accuracy.  Use negative numbers in context, and calculate intervals across zero.  Solve number and practical problems.	Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.  Compare and order fractions, including fractions >1.  Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions.  Multiply simple pairs of proper fractions, writing the answer in its simplest form.  Divide proper fractions by whole numbers.  Associate a fraction with division and calculate decimal fraction equivalents.  Identify the value of each digit in numbers	subtract negative integers.  Use formal column methods to add & subtract any numbers.	Multiply multi-digit numbers by up to 4 digits by a two-digit whole number using the formal written method of long multiplication.  Divide numbers up to 4-digitsby any two-digit whole number using additive chunking and understanding a remainder as a fraction of the divisor to determine a decimal answer.  Use simple 'busstop' division to divide any number by single and 2-digit numbers to any number of decimal places.  Perform mental calculations, including with mixed operations and large numbers.  Identify common factors, common multiples and prime numbers.  Use knowledge of the order of operations to carry out calculations involving the four operations.	Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate.  Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation up to 3 decimal places.  Convert between miles and km.  Recognise that shapes with the same areas can have different perimeters and vice-versa.  Recognise when it is possible to use formulae for area and volume of shapes.  Calculate the area of parallelograms, circles and triangles.  Calculate, estimate and compare volumes of cubes and cuboids using standard units, including cm³ and m³ and extending to other units.	Draw 2D shapes given dimensions and angles.  Recognise, describe and build simple 3D shapes, including making simple nets.  Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals and regular polygons.  Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius.  Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.	Describe positions on the full coordinate grid [all four quadrants].  Draw and translate simple shapes on the coordinate plane, and reflect them in the axes.	Interpret and construct pie charts and lines graphs and use these to solve problems.  Calculate and interpret the mean, mode and median as different averages used for different purposes.	Use simple formulae.  Generate and describe linear numbers sequences using algebraic notation.  Express missing number problem algebraically.  Find pairs of numbers that satisfy and equation with two unknowns.  Enumerate possibilities of combinations of two variables, numbers and proper fractions.

given to	three		
decimal pla			
multiply an			
numbers by			
and 1000			
answers up			
decimal place	s.		
Recall ar	nd use		
equivalences	between		
simple	fractions,		
decimals	and		
percentages			
in different			
in different	ZOTTEXTS.		
Year 6 Ratio			
Proportion	<u> </u>		
Solve problem			
the relative siz			
quantities whe			
values can be			
using	integer		
multiplication	and		
division facts.			
Solve problem	s involvina		
the calcula			
percentages a			
of percenta	ges for		
comparison.			
Solve problem			
similar shape			
the scale f			
known or can b	s Touria.		
Solve problen	s involving		
unequal sho	ring and		
grouping using	knowledge		
of fractions ar	d multiples.		